

**All Saints
Academy**

ELF DAY
Tuesday,
December 18

**Wear your best
elf-attire!**
**Celebrate your
great elf-ness!**



SPONSORED BY
ASA - SCA

ELF DAY GUIDELINES – 2018



Elf Day is designed to be a fun and highly anticipated event for the students of All Saints Academy. Students are permitted to come to school dressed in holiday colors on Tuesday, December 18. Students will not be permitted to change clothing at school. While we are excited for this event, we ask that you adhere to the following guidelines that include the privilege of dressing in festive attire and provide everyone with a day of learning as well:

- Clothing must be comfortable, able to be worn through the school day, and easy on/off for lavatory visits (without teacher/adult assistance).
- Outfits must allow students to move safely and freely and to perform all their regular school tasks.
- Students must wear proper undergarments and any necessary under clothes (ex: tights, t-shirts, etc.).
- There can be no props of any kind.
- Students may not wear any type of mask.
- Make-up must be kept to a minimum – no full face, hands or arm makeup. Also, no tattoos, fake nails and no painted or colored aerosol-sprayed hair.
- No strapless or narrow-strap shirts or dresses for girls; outfits may not be any shorter than one inch above the knees.
- No high heel shoes or boots, platform shoes, roller-sneakers, slippers, flipflops, or unsafe shoes; sneakers are the preferred shoes regardless of any theme or style.
- Students should be discouraged from wearing any clothing that could be easily damaged.
- Students may not wear attire that make fun of others, make others feel uncomfortable or make stereotypes of others in terms of gender, race, or nationality.
- When in doubt, please keep the outfits simple, safe, and in good taste!
- Administrators and teachers reserve the right to deem an outfit as inappropriate, unsafe or distracting. If your student arrives to school inappropriately dressed, we will contact you to bring a change of clothing.